

MYSTARA

A world is waiting to be rediscovered... Mysterious lands, secret magics, and divine conspiracies await your players in Mystara's Known World. Players will choose from unique races and subclasses unknown in other lands, to fight ancient evils and unforeseen dangers. Quest not only for riches or fame but for nobility and potentially the gift of immortality.

- Rich history of the Known World dating back to the ancient Blackmoor Empire.
- Seventeen distinct nations and city states.
- The radiance, a powerful forbidden magic.
- Encounter numerous strange or fell regions from the ethereal Good Kingdom to the inhospitable World Below.
- A comprehensive guide to immortals, beings who have ascended to great power.
- Feats in the Thyatian Gladiator Schools.
- 32 new subclasses, spells and races.

5E Campaign Setting

Mystara Player's Handbook



MYSTARA

PLAYER'S GUIDE

The Comprehensive Guide to creating characters and adventuring in the Known World

5E Setting Guide

